Statistical Computing 2009
Abstracts der 41. Arbeitstagung

HA Kestler, B Lausen, H Binder
H-P Klenk, F Leisch, M Schmid (eds)

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Juni 2009
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Klassifikation und Datenanalyse in den Biowissenschaften (GfKl) und
dem Arbeitskreis Computationale Statistik (ÖSG).

28.06.-01.07.2009, Schloss Reisensburg (Günzburg)

Workshop Program

Sunday, June 28, 2009

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<tr>
<td>11:30-12:00</td>
<td>Markus Maucher</td>
<td>On the influence of non-perfect randomness on probabilistic algorithms</td>
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INLA in action: Bayesian inference without (MCMC) tears?

Leonhard Held

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held@ifspm.uzh.ch

Integrated nested Laplace approximations (INLA) have been recently proposed for approximate Bayesian inference in latent Gaussian models (Rue, Martino and Chopin, 2009, JRSSB). The INLA approach is applicable to a wide range of commonly used statistical models, such as generalized linear mixed models, non- and semiparametric regression as well as spatial and spatio-temporal models. In this talk I will first review the methodology and contrast it with more established inference approaches such as Markov chain Monte Carlo (MCMC), empirical Bayes and hierarchical likelihood. In the second part of the talk I will discuss applications to bivariate random-effects meta-analysis, spatio-temporal disease mapping and age-period-cohort modelling and prediction. This is joint work with Michaela Paul, Andrea Riebler, Havard Rue and Birgit Schrödle.
INLA in action: A practical introduction

Birgit Schrödle

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So far, Bayesian inference in structured additive regression models was done using Markov chain Monte Carlo techniques, which may be slow and difficult to apply due to highly correlated samples and the inherently large Monte-Carlo error present in MCMC estimates. An alternative approach which was proposed recently (Rue et al., 2009) uses integrated nested Laplace approximations (INLA) to obtain posterior marginals of the included parameters. This method runs remarkably fast concerning computational time and provides very accurate approximations. A C program called inla written by the authors of Rue et al. (2009) is available as an open source tool. From an users point of view there are two ways to run the inla program: Settings of the model, included effects and options for the INLA algorithm can either be specified by a file which is handed directly to the inla program or using the more intuitive R package INLA as an interface. One intention of this talk is to show by means of appropriate examples from practice how inla is run using both options. Additionally, pros and cons of both ways of using inla will be illustrated. A second issue will be to show how and why various options for the INLA algorithm can be set and how the obtained output can be used for a statistical analysis.

References

Biased Model Selection: Possible Solutions for Boosting

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Variable selection and model choice are of major concern in many applications, especially in high-dimensional settings. Boosting (for an overview see Bühlmann and Hothorn (2007)) is a useful method for model fitting with intrinsic variable selection and model choice. However, a central problem remains: Variable selection is biased if the covariates are of very different nature. An important example is given by models that try to make use of continuous and categorical covariates at the same time. Especially if the number of categories increases, categorical covariates offer an increased flexibility and thus are preferred over continuous covariates (with linear effects). A closely related problem is model choice, where one tries to choose between different modelling alternatives for one covariate. The choice between linear or smooth effects is a classical example. The two competitors have different degrees of freedom (1 df for the linear effect and considerably more than 1 df for the smooth effect). Hence, smooth effects are preferably selected.

To make categorical covariates comparable to linear effects in the boosting framework one could use ridge penalized base-learners (i.e, modelling components) with 1 df in this case. To overcome the problem of different degrees of freedom of, e.g., linear and smooth effects Kneib et al. (2008) proposed a model choice scheme which utilizes a decomposition of P-spline base-learners. An empirical evaluation of both approaches making use of the R package mboost (Hothorn et al., 2009) and some insights will be presented.

References


URL: http://cran.R-project.org/web/packages/mboost

Boosting Techniques for Nonlinear Time Series Models

Nikolay Robinzonov, Gerhard Tutz and Torsten Hothorn

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Many of the popular nonlinear time series models require a priori choice of parametric functions which are assumed to be appropriate in specific situations. This approach is used mainly in financial applications, when there is sufficient knowledge to prespecify the nonlinear structure between the covariates and the response. One principal strategy to investigate a broader class on nonlinear time series is the Nonlinear Additive AutoRegressive (NAAR) model. The NAAR model estimates the lags of a time series as flexible functions in order to detect non-monotone relationships between current observations and past values. We consider two modifications of a numerical optimization rather than a traditional statistical model, called boosting. The first algorithm considers boosting of additive models, built on top of penalized B-Splines. The second strategy is boosting of linear models. Particularly, the componentwise boosting performs a built-in variable selection, as well as a model choice, both of which are facilitated simultaneously. Thus we address the major issues in time series modelling: lag selection and nonlinearity. An extensive simulation study compares the outcomes of boosting to the outcomes, obtained through alternative nonparametric methods. Boosting shows an overall strong performance in terms of precise estimations of highly nonlinear lag functions. The forecasting potential of boosting is examined on real data with target variable the German industrial production (IP). In order to improve the models forecasting quality we supply it with additional information through exogenous variables. Thus we address the second major aspect in this paper which concerns the issue of high-dimensionality in the models, i.e. models with many covariates. Allowing additional inputs in the model extends the NAAR model to an even broader class of models, namely the NAARX model. We show that boosting can cope with large models which have many covariates compared to the number of observations.
In many medical applications, longitudinal data sets are available. These data show a dependency structure similar to examinations of paired organs, e.g., eyes. Adler et al. (2009) examined various bootstrapping schemes for ensemble methods based on classification trees in the situation of paired data. These schemes have shown to improve the classification performance compared to the traditional approach, where only one observation per subject is used. We investigate the performance of the proposed methods in the situation of longitudinal data and extend the methodology to the situation, where more than two observations per individual are available. Furthermore, we account for the temporal aspect of the data by weighting the observations according to their examination dates. The examined clinical data set consists of morphological examinations of eyes of glaucoma patients and healthy controls over a time period of up to thirteen years. The performance of our modified classifier is evaluated by bootstrap based ROC analysis (Adler & Lausen 2009). As a reference baseline, we examine the performance of bagging classification trees using only the newest valid examination of the subjects.

References


Ensemble methods and artificial neural networks for probability density function estimation

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In this paper probability density function (PDF) estimation is considered. PDF estimation is an important field in research in statistics and pattern recognition. Many different approaches have been made to solve such problems, e.g. parametric methods have been applied in cases where an assumption on the underlying PDF can be made. Then the goal is to estimate (the few) parameters of this assumed PDF. Nonparametric PDF estimation is different, here the PDF is assumed to be unknown but is from a family of more general functions, such as polynomials, kernel density functions, functions defined by artificial neural nets (ANN) etc. Usually a large set of parameters must be computed to achieve sufficiently accurate estimates. Here we focus on nonparametric estimation of PDF utilizing ANN models, these models are trained by ensembles of kernel density estimators. The behaviour of this approach is demonstrated by numerical experiments on the approximation one-dimensional PDF, and in addition an elementary proof of the general Haar approximation property is shown for Gaussian kernel density estimators.
The analysis of the ever-increasing amount of biological and biomedical data can be pushed forward by comparing the data within and among species. For example, an integrative analysis of data from the genome sequencing projects for various species traces the evolution of the genomes and identifies conserved and innovative parts. Here, I review the foundations and advantages of this “historical” approach and evaluate recent attempts at automating such analyses. Biological data is comparable if a common origin exists (homology), as is the case for members of a gene family originating via duplication of an ancestral gene. If the family has relatives in other species, we can assume that the ancestral gene was present in the ancestral species from which all the other species evolved. In particular, describing the relationships among the duplicated biological sequences found in the various species is often possible by a phylogeny, which is more informative than homology statements. Detecting and elaborating on common origins may answer how certain biological sequences developed, and predict what sequences are in a particular species and what their function is. Such knowledge transfer from sequences in one species to the homologous sequences of the other is based on the principle of ‘my closest relative looks and behaves like I do’, often referred to as ‘guilt by association’. To enable knowledge transfer on a large scale, several automated ‘phylogenomics pipelines’ have been developed in recent years, and seven of these will be described and compared. Overall, the examples in this review demonstrate that homology and phylogeny analyses, done on a large (and automated) scale, can give insights into function in biology and biomedicine. Up to this point, the abstract text you’re reading is taken from a recent review, it’s an old hat! But based on the foundation just described, I will outline some novel work, developments and insights, aimed at investigating (systematically) the transferability of results from model species to man, and the implications of SNP analyses to clinical studies. That the latter has a lot to do with Homology, Phylogeny & Evolution, that’s just a hypothesis I have at the time of writing.
this text. How much all this has to do with statistics I cannot estimate with confidence. I'm usually feeling uneasy whenever I read or hear about statistics that goes beyond the very basic, but I admire those who do not have these problems. And I assume statistics is useful always everywhere, so I'm keen on feedback!
Methods for the phylogenetic inference from whole genome sequences and their use in Prokaryote taxonomy

Markus Göker, Alexander F. Auch, Mathias von Jan and Hans-Peter Klenk

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Since the pioneering work of Carl Woese and his coworkers in the late Seventies, three main branches of the tree of life have been established: Bacteria, Archaea, and Eukaryotes. While the Prokaryotes (Bacteria and Archaea) belong to the most inconspicuous living beings on earth, they by far outclass the Eukaryotes regarding their biochemical abilities, and most likely also regarding the total number of species and the total biomass. Because of their small size and the frequent lack of morphological distinctions, the classification of Prokaryotes is dominated by chemotaxonomical and molecular techniques and has been considerably standardized. For instance, to establish a new Prokaryotic species it is required to demonstrate that the similarity between its genomic DNA and the DNA of closely related reference species (represented by their type strains), as inferred using DNA-DNA hybridization methods, is lower than 70%. However, this technique is cumbersome and cannot easily be made reproducible and thus is currently carried out in only a few molecular labs in the world. Due to the recent staggering advances in DNA sequencing technology, Prokaryotic genomes can be obtained in steadily decreasing time and at steadily decreasing costs. Hence, it is likely that routine sequencing of nearly complete genomes will become an integrated part of biodiversity research on Prokaryotes within the next few years. However, beyond sequencing techniques, two further conditions are necessary to fully replace DNA-DNA hybridization approaches by the comparison of genomes. First, algorithms to calculate distances and similarities between partial or full genome sequences need to be devised that are both reasonably fast and
able to reflect biologically sensible differences. Second, a regularly updated database including the genome sequences all type strains (i.e., taxonomically relevant strains) must be established. We here describe several approaches to infer genome-genome distances and discuss them regarding their correlation with DNA-DNA-hybridization values, their computational speed, and their robustness regarding the use of only partially sequenced genomes. A web server to calculate the similarity between reference and query genomes is introduced. We briefly present the GEBA (Genomic Encyclopedia of Bacteria and Archaea) project, which aims at systematically filling the gaps in genome sequencing along the bacterial and archaeal branches of the tree of life, and emphasize the importance of public culture collections to achieve such goals. Finally, we put approaches based on similarity thresholds in the broader context of taxonomic methods and discuss their specific advantages and limitations.
Multi-core parallelization using transactional memory: A K-means case study

Johann M. Kraus and Hans A. Kestler

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In recent years, the demand for computational power in bioinformatics has increased due to rapidly growing data sets from microarray and other high-throughput technologies. This demand is likely to increase. Currently, the field of bioinformatics is confronted with data sets containing thousands of samples and up to millions of features, e.g. genome-wide association studies using SNP chips, etc. Standard algorithms need to be parallelized for fast processing. Unfortunately, most approaches for parallelizing algorithms require a careful software design and mostly rely on network communication protocols, e.g. Message Passing Interface (MPI). In contrast, a shared memory architecture allows parallelization via threads on a single multi-core computer, where several tasks have access to a shared memory. In shared memory architectures developers have to deal with concurrency control. Simultaneously running threads can process the same data and might also try to change the data in parallel. Concurrency control ensures that software can be parallelized without violating data integrity. Currently, the most popular approach for managing concurrent programs is the use of locks. Locking and synchronizing ensures that changes to the states of the data are coordinated. But implementing thread-safe programs using locks can be fatally error-prone. We outline the process of multi-core parallelization of the K-means cluster algorithm using Clojure. The rationale behind Clojure is combining the industry-standard JVM with functional programming, immutable data structures, and a built-in concurrency support via software transactional memory. This makes it a suitable tool for parallelization and rapid prototyping in many areas. Using the design principle of transactional memory can efficiently improve the performance and maintainability of multi-core applications.
State-of-the-art in Parallel Computing with R

Markus Schmidberger and Ulrich Mansmann

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R is a mature open-source programming language for statistical computing and graphics. Many areas of statistical research are experiencing rapid growth in the size of data sets. Methodological advances drive increased use of simulations. A common approach is to use parallel computing. This presentation introduces to parallel computing and presents an overview of techniques for parallel computing with R on computer clusters, on multi-core systems, and in grid computing. Sixteen different packages were reviewed, comparing them on their state of development, the parallel technology used, as well as on usability, acceptance, and performance. Two packages (snow, Rmpi) stand out as particularly useful for general use on computer clusters. Packages for grid computing are still in development, with only one package currently available to the end user. For multi-core systems four different packages exist, but a number of issues pose challenges to early adopters. The presentation concludes with ideas for further developments in high performance computing with R.

References

SVM based Classification of Instruments - Timbre Analysis

Uwe Ligges and Sebastian Krey

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An application of Timbre Analysis, or speaking in terms of statistics, classification of different voices or instruments will be presented. Corresponding methods are used, for example, as tools in (polyphonic) music transcription, by singing teachers and students who try to improve voices, and by modern music recommender systems. The latter are already widely used on server infrastructure that support music listeners who download music from the web to their home computers and even their mobile devices. In timbre classification, after extracting separate tones, variables that contain relevant information of the timbre must be derived or constructed. Typical variables are derived from models in time and particularly frequency domain. We present some additional techniques of data preprocessing and construction of variables that are used in speech recognition. Since variables from very different spaces are used, the resulting classification problem might be rather non-linear. Hence there was some need to try various classification methods with a focus on SVMs with different kernels. As in so many other classification tasks, it turns out that the choice and construction of appropriate variables is much more important than the particular classification method or kernel that is finally used.
Noise-Tolerant Learning with the Set Covering Machine

Wolfgang Lindner and Hans A. Kestler

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The Set Covering Machine (SCM) introduced by Marchand and Shawe-Taylor (2002) can be regarded as a generalization of Hausslers greedy algorithm for attribute-efficient learning of conjunctions with few boolean variables, where the boolean variables are replaced by an arbitrary (possibly data-dependent) set of features mapping the given examples to boolean values. When used with so-called data-dependent rays (simple threshold functions depending only on a single attribute with thresholds taken from the given dataset) the SCM effectively performs feature selection and produces very simple classifiers which admit a meaningful interpretation in the given application context. This is especially important in the clinical setting where the SCM can be applied to microarray data to distinguish between benign and malign cases. Furthermore it is possible to prove rather tight bounds on the generalization error which in turn can be used as an alternative to cross-validation based model selection or directly as the optimization criterium in the greedy selection step of the SCM algorithm. We consider possibilities to extent the SCM to deal with data corrupted by noise. We give corresponding bounds on the generalization error and apply techniques developed in the context of learning from statistical queries, a popular technique to design noise-tolerant learning algorithms in Valiants PAC-setting.
Computational Statistics: A Proposal for a Basic Course

Günther Sawitzki

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The course "Computational Statistics: An Introduction to R" has been designed for a mixed audience. Part of the audience comes from applied areas (in particular from clinical departements and from the DKFZ, the German cancer research center), with some working knowledge in statistical methods and with considerable laboratory experience. The other part of the audience are students from mathematics or computer science, with a basic knowledge in (mathematical) stochastics. As one of the participants from the applied field said ”We can lookup the methods ourselfes. What we need is a guide to the underlying concepts.” The course tries to give a concise introduction to R, together with a selected introduction to basic concepts of statistics. Designed as a five day compact course (or a two hour lecture for one term), the statistical topics are

- distribution diagnostics
- linear models and regression diagnostics
- non-parametric comparisons
- multivariate analysis.

The course may be presented as an introduction to R. But actually it is an invitation to statistical data analysis. The talk will give an outline of the course, and discuss the underlying choices.

See http://sintro.r-forge.r-project.org/
BENCHMARKING METHODS FOR THE
IDENTIFICATION OF DIFFERENTIALLY EXPRESSED
GENES

ALFRED ULTSCH

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The identification of differences in the expression of genes between two groups, e.g. healthy and cancerous patients, is an important task in DNA microarray analysis. Several algorithms for this task are published using different approaches from statistics and machine learning. The result of these algorithms is a set of genes which are supposed to be differentially expressed. The calculation of the correct number of truly differentially expressed genes is a very difficult task. New and surprising hypotheses of the genetic mechanisms which explain the differences between the two groups are sought. Therefore many genes should be considered. With the thousands of measurements on a typical DNA microarray, however, many false positives are also to be expected. A comparison of the algorithms is proposed which is independent of the prediction of the correct number of truly differentially expressed genes.
Quality Assessment of huge numbers of Affymetrix Microarray Data

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Microarray experiments have become more popular since the manufactured arrays are cheaper, with more quality and easier to manipulate and therefore the amount of data generated has been incremented in order of hundreds of arrays per experiment. Hence, one package affyPara, has been developed in Bioconductor repository to facilitate parallel preprocessing of microarray data on a Computer Cluster. The graphical representation of the affy and arrayQualityMetrics packages is not optimized for parallel and huge numbers of microarray data. Therefore, in this work, the algorithms boxplotPara() and MaplotPara() have been implemented in R for the affyPara package to detect bad quality samples (or outliers), when the samples to be analyzed are more than 200 arrays. They have been implemented using several functions of affyPara and snow and statistical graphical representations in R like box plot, Bagplot, MA-plot and histogram. Therefore, the definition of bad quality array for each function depends on the applied graphic. BoxplotPara() includes two different methods: Method 1 - Median and IQR Boxplots, based on the statistic generated by a boxplot and the Bagplot representation and Method 2 - Cutoff Histogram, uses a cutoff value in a histogram of difference between intensities. MAplotPara(), which has been based on MA-plot properties, includes three methods: Method 1 - Limit of Sigma, Method 2 - Oscillates Loess and Method 3 - Absolute Sum of M. Both functions classify the detected bad quality arrays in levels, give the user the possibility to manipulate some parameters and generate graphics with the results. A statistic analysis of agreement among the both functions (Cohens kappa and Fleiss kappa methods) has been applied at the final results to measure how many systematic concordance exists between both approaches.
References


Bayesian networks and their applications in systems biology

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Bayesian networks are a flexible tool for reverse engineering gene regulatory networks and protein signalling pathways from expression data. Instead of detailed mathematical descriptions of the regulatory relationships in terms of systems of coupled differential equations, Bayesian networks are based on conditional probability distributions of a standard form what results in a scoring function (‘marginal likelihood’) of closed form that depends only on the network and avoids overfitting problems. We present two probability models which have been employed in the past: the multinomial distribution with the Dirichlet prior (BDe) and Gaussian distribution with the normal-Wishart prior (BGe). These models are restricted in that they either require the data to be discretised or can only learn linear relationships. We present a non-linear generalization of the BGe model based on a mixture model, using latent variables to assign measurements to different classes, and we apply the new approach to two gene expression data sets. The focus of the Arabidopsis thaliana experiment is on nine circadian genes which have been measured in two different plants under constant light condition after different dark:light entrainments. BGM infers a two stage process and a phase shift, which can be explained by the different entrainments. The focus of the mouse macrophage experiment is on the interactions between three Interferon Regulatory Factors under different cellular conditions: infection with Cytomegalovirus, treatment with Interferon Gamma, and infection after pre-treatment.

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The qualitative and quantitative characterization of interactions between genes in signal transduction and genetic regulatory networks is a major research goal in systems biology. RNA interference (RNAi) offers an approach to systematically screen for genes associated with a particular phenotype or cellular pathway of interest (Fire, 1998). However, while RNAi is well suited to identify genes associated with a particular phenotype, the temporal and spatial placement of these genes in the respective cellular pathways remains a challenging problem (Moffat and Sabatini, 2006). We here focus on the data-driven inference of underlying networks directly from observed phenotypes after perturbation or knockdown of individual genes.

Prior work on this problem has focused on clustering phenotypes (Sacher, 2008), on observing the nested structure of effects of different knockdowns (Markowetz, 2007), and recently in the context of drug pair treatments instead of RNAi perturbations also on detailed deterministic modeling based on differential equations (Nelander, 2008). However, while nested effect models offer a stochastic framework that may be well suited to handle noisy data, they require high-dimensional phenotype readouts, which are often not available. Furthermore, nested effect models do not take the dynamic aspects of signal transduction into account, and cannot be used for predictive simulations. Differential equation models, on the other hand, are not suitable to deal with stochastic effects, and in particular nonlinear models may be prone to overfitting due to their large number of parameters.
Due to the combinatorial explosion of possible network topologies for increasing number of pathway components, an iterative procedure that weighs alternative topologies explaining the data with their respective probabilities, and allows for the design of additional experiments to resolve the topology further, would be highly desirable.

We propose to address these issues using a dynamic Bayesian network model, using Boolean variables to represent genes, and activation probabilities for each gene described by sigmoid functions. To deal with the problem of overfitting, we use strict regularization of the model parameters using a prior distribution driving network inference to sparse networks. We simultaneously infer model topology and model parameters using a Markov chain Monte Carlo approach, by sampling from the posterior distribution over model parameters given the knockdown data. We first present an approach to compute the exact transition probabilities between different network states, taking into account the effect of single- or combinatorial knockdowns. This leads to an exact equation for the likelihood. We address the problem of incomplete observations by marginalization over unobserved nodes. We then present a likelihood approximation using a strategy based on simulation with the underlying stochastic model. By embedding this simulation approximation into the Markov chain Monte Carlo approach, we can sample from the posterior without explicit evaluation of the likelihood. Mode hopping steps integrated in the sampling algorithm furthermore allow an efficient exploration of alternative, possibly very distinct, network topologies.

We evaluate our approach on a small simulated 5-Gene network, showing that the original topology is accurately reconstructed. We provide an extensive discussion of identifiability and robustness of the inference on this simulated example. We furthermore present results on the Jak/Stat signal transduction pathway in a hepatoma cell line with a subgenomic hepatitis C virus genotype, where we carried out systematic knockdowns of 11 genes after IFN stimulation. We show that we can correctly reconstruct the core jak/stat pathway topology, and can provide confidence intervals for parameters and topologies. Different topologies consistent with the experimental data are identified, with their associated probabilities. We conclude by discussing promises this approach holds for experiment design, and discuss open questions and ongoing work.
Mass spectrometry (MS) is an important technique for chemical profiling which calculates for a sample a high dimensional histogram-like spectrum. A crucial step of MS data processing is the peak picking which selects peaks containing information about molecules with high concentrations which are of interest in an MS investigation. Another important problem of MS data processing is classification of spectra. This problem frequently arise e.g. in proteomics where the aim of research is to build and to interpret a model discriminating ill patients from healthy controls. First, we present a new procedure of the peak picking based on a sparse coding algorithm. Given a set of spectra of different classes, i.e. with different positions and heights of the peaks, this procedure can extract peaks by means of unsupervised learning. Instead of an L1-regularization penalty term used in the original sparse coding algorithm we propose using an elastic-net penalty term for better regularization, see [Alexandrov et al., 2009b]. The evaluation is done by means of simulation. We show that for a large region of parameters the proposed peak picking method based on the sparse coding features outperforms a mean spectrum-based method. Moreover, we demonstrate the procedure applying it to a real-life dataset of colorectal cancer and control spectra. Second, the sparse coding algorithm used provides a sparse representation of the set of spectra in terms of a few basis vectors. Each original spectrum is a linear combination of the basis vectors where the coefficients used are known explicitly. We show that using these coefficients as features, one can successfully classify spectra. Being applied to the real-life dataset, the proposed approach outperforms Linear Discriminant Analysis, but provides lower total recognition rates compared to an advanced classification approach, namely combination of Discrete Wavelet Transformation and Support Vector Machines with statistical feature selection [Alexandrov et al., 2009a]. However, the number of coefficients used in representation of the spectra (a spectrum of length 4731 points is represented by less than 10 coefficients) is significantly smaller than the number of wavelet coefficients exploited, even after the
statistical feature selection (200-300 depending on the statistical test). This significantly reduces classification runtime and may lead to more general classifiers. What is more, in contrast to the DWT approach, the features used can be easily interpreted. In the ideal case each basis vector represents a class-specific prototype similar to an in-class mean but produced in an unsupervised manner.

References


A general, prediction error based criterion for selecting model complexity for high-dimensional survival models

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Fitting predictive survival models to high-dimensional data typically requires regularized estimation techniques. An adequate criterion for selecting the amount of regularization, i.e. the model complexity, is needed, to avoid overfitting. Usually, the predictive partial log-likelihood is used, which is estimated via cross-validation. As an alternative criterion we propose a relative version of the integrated prediction error curve, which is based on the Brier score, estimated via bootstrap resampling. This criterion has the advantage that it is also applicable for models and fitting techniques where the partial log-likelihood is not available, as e.g. random forests. To investigate the performance of the two criteria, a simulation study is carried out, mimicking microarray survival data. For regularized estimation, we apply a boosting technique, in which model complexity corresponds to the number of boosting steps. Model selection by bootstrap estimates of the integrated prediction error curve is seen to perform not consistently better or worse compared to selection by cross-validation or bootstrap estimates of the partial log-likelihood. Therefore it is expected to be a reasonable alternative in cases where there is no partial log-likelihood. Similar results were found for the analysis of microarray survival data from patients with diffuse large-B-cell lymphoma and breast cancer.
Independent screening approaches for Cox models with ultrahigh dimensionality

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Sparse penalised likelihood methods like lasso or SCAD can perform variable selection in very high-dimensional applications. However, the good model consistency properties, that these methods enjoy in low dimensions and/or under certain restrictions on the correlation structure, do not always translate into good model selection performance in ultrahigh-dimensional real data applications. Applying simple independence screening methods as a first step can help to reduce the dimensionality enough (i.e. below sample size) to establish good performance of penalised likelihood methods, which are applied in a second step. However, such a two-step approach requires that the initial step has the sure screening property (Fan and Lv, 2008), i.e. that all important variables survive the screening step. For linear models, several independence screening methods have been proposed recently, that have the sure screening property under certain weak assumptions (Fan and Lv, 2008; Bühlmann et al., 2009). However, we are here interested in applications of the Cox model for censored data. We therefore investigate existing screening approaches for censored data (e.g. Tibshirani 2009) with respect to the sure screening property. In addition, we adapt the sure independence screening (SIS) and iterative SIS (ISIS) methods by Fan and Lv for the Cox model, using existing SIS and ISIS modifications for likelihood-based screening approaches. Since the ISIS method is related to lasso via the LARS algorithm and its connection to componentwise L2 - boosting, lasso regression might show good screening performance in situations where ISIS works well. We will therefore include the lasso in our comparison of screening methods. We present results of simulations and an application to gene expression data, in which we investigate the impact of these initial screening methods in the context of Cox regression. We compare the screening approaches with respect to their ability to keep the important variables as well as variable selection performance and prediction accuracy of the final fitted models.
References


Empirical Transition Matrix of Multistate Models: The etm Package

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When dealing with data in which patients can experience more than one single event type, multistate models provide a pertinent modelling framework. Well known examples include the competing risks model in which individuals can die from one of several possible causes, and the illness-death model that allows to study the impact of an intermediate event on a terminal event. In this framework, one key quantity is the matrix of transition probabilities that can be estimated by the empirical transition matrix, also referred to as the Aalen-Johansen estimator. In this talk, we present the R-package etm that computes and displays the matrix of transition probabilities. The etm package also features a Greenwood-type estimator of the covariance matrix, which has recently been found to be the preferable estimator in the competing risks situation. The use of the package is illustrated through a prominent example in bone marrow transplant for patients suffering from leukaemia.

References


Multiple testing problems occur in many areas of application. Hothorn, Bretz and Westfall (2008) introduced a framework for simultaneous inference in general parametric models, which allows for an arbitrary number of null hypotheses to be tested simultaneously with an overall type I error rate below the nominal level \(\alpha\). Each null hypothesis is specified by a linear combination of model parameters. The test procedure is based on the asymptotic or exact distribution of the linear functions set up in the hypotheses; a reference distribution which is obtained under little restrictive conditions. As normality and homoscedasticity are not assumed, the framework allows for simultaneous inference in various parametric models such as linear regression and ANOVA models, generalized linear models, Cox proportional hazard models, linear mixed effects models, and robust linear models. In ANOVA models, multiple comparisons can be considered not only of contrasts of means, but of arbitrary contrasts specified by a linear function of the model parameters. In a simulation study the size and power properties of this test procedure were investigated in various parametric models (Herberich, 2009). Furthermore, the performance of a robust variant of simultaneous inference using sandwich estimators was investigated in ANOVA models with heterogeneous variances and compared to the properties of other post-hoc tests which assume homoscedasticity.

References


On the influence of non-perfect randomness on probabilistic algorithms

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Randomization is a valuable tool in computer science. The randomized QuickSort algorithm, for example, uses randomness to avoid worst case inputs and achieves a running time of order $n \log(n)$ even for a worst case input, while its deterministic version has a running time of order $n^2$ in the worst case. Optimization problems represent another area where randomness is widely used. Many of these problems, for example the Traveling Salesman Problem, can be solved or approximated with the help of probabilistic search heuristics (see [1]) like Simulated Annealing or genetic algorithms (for descriptions, see [2] and [3]). Run-time analysis as well as error analysis of probabilistic algorithms is usually based on the assumption that the random numbers that the algorithms use are independent and uniformly distributed. Since computers are deterministic devices, that assumption does usually not hold - in order to involve real randomness, external data has to be collected. Such data is only gained relatively slowly, so it is used sparsely - usually, it is used as a seed for a pseudo random number generator that constructs longer sequences from few random numbers. The behavior of the randomized QuickSort algorithm with a linear congruential generator has been investigated in [4]. There, it was shown that the use of a linear congruential generator can lead to a worst case running time of order $n^2$, while the choice of a different generator can lead to a running time of order $n \log(n)$. We will present theoretic bounds for the worst case running time of the randomized version of QuickSort and show how decreasing the quality of the source of randomness can gradually increase its worst case running time from $n \log(n)$ to $n^2$. We will then compare Simulated Annealing and a genetic algorithm with respect to their behavior when bad random numbers are used. Although these two probabilistic local search heuristics are both based on random local perturbations, they show different susceptibility to the use of non-perfect random numbers. We will present experimental
results observed when solving the Traveling Salesman Problem with these heuristics, using flawed random numbers, i.e random numbers that are biased or have a short period length.

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